



Australian Government
IP Australia



IP Australia Multimedia Style Guide



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IMPORTANT!

If you are considering creating a video or contacting external production companies, it is recommended that you contact the Web, Multimedia and Design team for guidance. Please email: [47E\(d\)](#)

Introduction

We have developed this guide on how to use multimedia assets to ensure alignment and consistent flow of IP Australia's corporate branding. To help us achieve this, we have developed a comprehensive Multimedia Style Guide to assist us in the application of all communication outputs - both internally and externally.

Multimedia inclusive of graphics, images, animations, and video, drive attention and interest for initiatives across IP Australia. Multimedia tells meaningful stories, communicates service offerings and engages with our audience. It is an integral part of our what our brand offers.

Multimedia creates communication that informs our audiences about key priorities, news stories and events, and educates our customers on how we can assist in their IP journey.

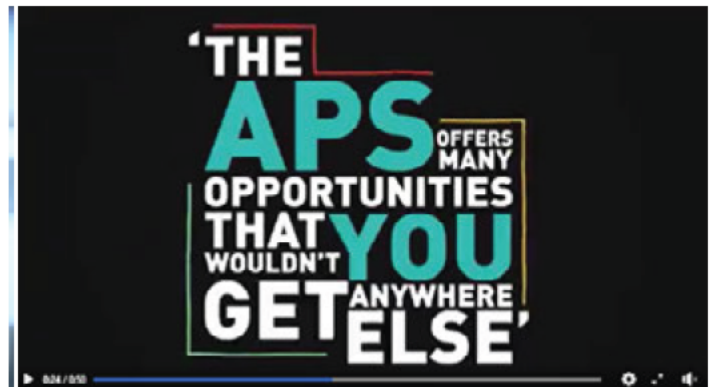
You may be familiar with the term Rich media content, or Rich content. Rich media is a type of digital advertising that includes audio, video, animation, GIFs, Instagram stories, podcasts and narrated audio content. It is designed to encourage viewers to interact and engage with the content they view.

This type of communications support:

- The showcasing of our world class IP System.
- Our customers and stakeholders to achieve their goals.
- The Australian economy by assisting innovation.
- Innovative technologies, services, and products.
- Recruitment.
- Educational material available to institutions, students, and the public.



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Rich Media — Video, Motion Graphics and Animation

Rich engaging natural motion graphics, animation and video assets can be used to communicate innovative new products and services. This demonstrates how we support the Australian economy, and how the public can access our world class IP rights system.

Our approach

IP Australia embraces bold and clean typography, colourful iconography and stimulating motion graphics and animation styles. These elements all work to share stories and drive action for projects, programs, and initiatives.

Easy-to-follow visuals lead our targeted audiences through key moments, enhancing the narrative and holding the viewer's attention. Our content is tailored through the flexible and fluid application of text, with playful graphics and engaging storytelling. We combine tailored content with rich media such as video, to create a relationship with the viewer in a candid, upbeat and authentic manner.

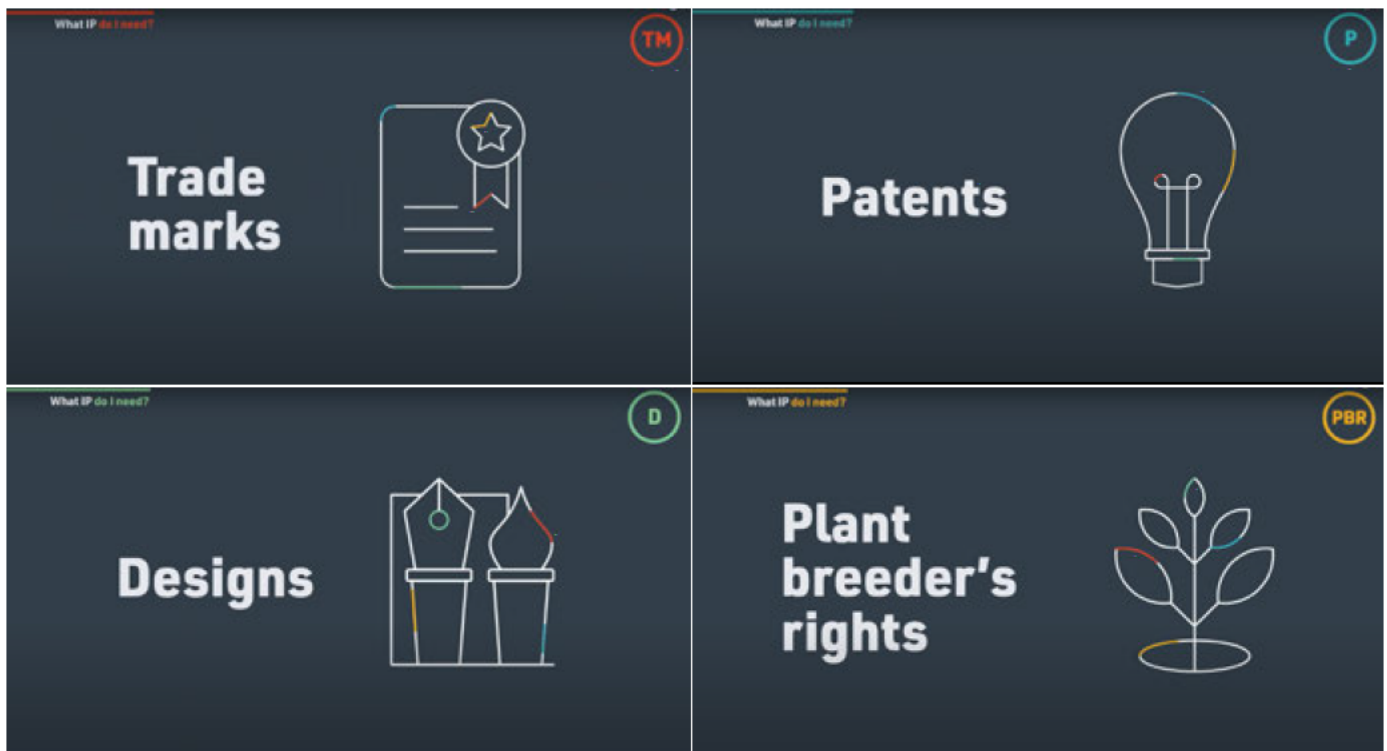


Style and composition

IP Australia's [Brand and Style Guidelines](#) are the foundation of good composition for all our animation and motion graphics. These guidelines provide specific advice on the composition of icons, colour, typography, and use of logo and brand assets.

To authentically capture an audience, rich media is:

- Clean.
- Minimalist.
- Refined.
- Cohesive.



Video style

Underpinning all storytelling is the human perspective, which we aim to capture in high-definition and full-colour, utilising clean and bold framing of each subject matter. Our video production enhances the communication of information and stories through sharing the highlight reel of what services IP Australia provide to our partners and stakeholders.

Approach

Live action video taken in high definition and full colour use warm tones, with the subject as the focal point. This creates a relationship with the viewer and presents candid and authentic stories. A variety of angled shots are used to set each scene including establishing shots, close-up shots, medium shots, and wide shots.

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Style and composition

Our video offering pair bold close-up portrait images with dynamic wide shots and engaging landscapes. By using a shallow depth of field, wide apertures, and background blur, our videos share moments from real people, doing real things in real places. Authentic moments are captured which assist us in communicating information through video to our audience.

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Setting the scene

Creating the Narrative

Within our rich media assets, we weave original and engaging narratives to tell the story of IP Australia. Our narrative is anchored in natural real-life settings which best illustrate the meaning and purpose behind our story.

Our narrative focuses on putting people, processes, innovations, products, or technologies at the pivotal centre of the story. This approach uses a variety of images that contribute to telling a bigger narrative which gradually builds over time.

We understand that an image has the power to convey information quickly, while leaving audiences with an interpretation of its purpose. So, it is therefore important that we create the right narrative with our images through space, colour, focal points, and composition.

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Framing

Our framing techniques guide audiences through the visual medium and place importance on the subject/s in relation to the rest of the footage. To ensure our multimedia assets are shot correctly and meet our guidelines, we use a structured approach to framing. This ensures the shots are dynamic, approachable, and easily understood, maintaining consistency with the flow of IP Australia's corporate branding.

For rich media assets we use of the Rule-of-Thirds. Consisting of nine-part grid with four intersection points. we use the Rule-of-Thirds to position the most essential elements in the frame. For framing we recommend that the subject's should be placed 1/3rd of the way down the frame, and 1/3rd of the way to the left or the right of the frame.

Lighting Considerations

- When framing a shot consider the intensity, direction, and quality of light in frame.
- Aim to use natural light where possible, avoiding artificial light.
- When filming outside, shoot with light behind the subject to reduce shadows and glare.
- When filming indoors, avoid top-lighting subjects as it can be unflattering and create shadows.
- Avoid placing subjects too close to a light source as it can affect tone and colour composition.
- Shoot into shadows for effective balance.
- If shooting in a studio use a three-point lighting, to ensure subjects are framed with balance.

The image features the text 's22' in a large, bold, red, sans-serif font. The 's' is lowercase and the '22' are lowercase. The text is positioned on the left side of the page, with a dark blue diagonal shape at the bottom right corner of the page.

Shot Guide

Portrait shots

- Subjects are shot with purpose and warmth.
- Subjects are posed in comfortable positions, looking directly at the camera.
- When highlighting specific subjects or outcomes, subjects are shot in their natural environments or out in the field.
- Subjects are framed off-centre and square-to-frame for more engaging images.
- Use an aperture between F1.8 – F2.8 and a lens wider than 35mm (ideally 50mm to allow space around the subject).

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Landscape and wide shots

- Use an aperture of between f/8 or f/16 and a wide-angle or ultra-wide-angle lens with a focal length of 15-35mm.
- Emphasise space, distance, strong horizontal lines and generous sky.
- Frame with foreground elements to create a sense of depth within composition.
- Wide/landscape images are versatile and can be cropped in post-production.

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Location shots

- Shots involving buildings and facilities will focus on the with the same sense of deliberateness, using clean lines, space and light, bright and dynamic frames.
- When not shooting locations, depth of field will be created using subjects in the foreground or background to further emphasize the narrative.

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Event shots

- Focus on providing the necessary information and give context of the event. This involves prioritising shots of the crowd, speakers and interaction with the audience to illustrate engagement.
- A mix of wide and close shots help to create the sense that the viewer is attending the event and is actively participating as part of the audience. Additionally, using techniques such as over the shoulder or low angle shots of the audience will assist in creating the desired look and feel.

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Style Guide templates

To provide consistency across our multimedia (video and animation) brand assets we use a variety of templates so that our branding is easily identifiable in the market. These templates are anchored to our [Brand Guidelines](#) and incorporate corporate typography, colours, and iconography. Below we have outlined how we create a consistent brand look and feel within multimedia assets.

Intros and Outros (Top and Tail)

These templates are used as main and subtitle frames within video and animation projects. The intros and outros include key brand elements such as corporate colours, IP rights icons and the government crest.

For any video/animation that will be shared with stakeholders the intro and outro graphics are used within the first 10 seconds and final 10 Seconds.

To obtain these please contact the Web, Multimedia and Design team.

Call-to-action (CTA)

A 'call-to-action' device is used in outros to assist in driving action resulting from the rich media. The call-to-action device and the logo are to be left-aligned with each other and equal distance from the edge of the frame. The call-to-action device includes contact information including a specific URL. URL text is lowercase and should not exceed 18 characters in length.

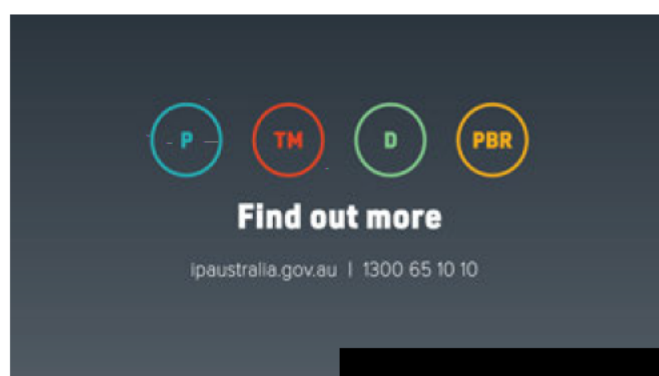
If you wish to create a unique CTA please contact the Web, Multimedia and Design team for advice.

Please note:

- Templates must be applied to informative videos, such as webinars and info-sessions, promotional videos, event highlights and social media.
- All videos should end with the IP Australia government crest.
- If it is unclear whether a video requires introductory screens or not, please reach out to the Web, Multimedia and Design team.



Primary Intro



Primary Outro (CTA)
2 parts



OR

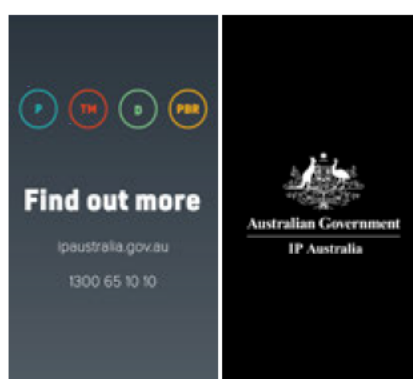


Secondary Outro (No CTA)



Reels Intro

+



Reels Outro (CTA) - 2 parts

OR



Reels Outro - 1 part

Lower thirds (name titles)

The lower thirds are the title used to show someone's name and position on screen. The names, titles, and descriptors of a subject are displayed for a minimum of 4 seconds the first time they are shown on camera. Lower thirds are used in all rich media assets when videos feature interviews with staff, customers and industry partners, who must all be identified.

There are two lower third options available. This includes the primary lower third that uses the charcoal block device, and the secondary lower third that uses the corporate colour block device.

The following guidelines must also be adhered to when using lower thirds:

- The name should always sit on the first line of text and be rendered in sentence case.
- The device is position in the bottom left or right of the frame.
- The title sits below it in sentence case.
- The corporate font DIN PRO is used for names and titles.
- Font size for names is larger than font size for titles.
- White text on grey background.
- Only solid colours are used.
- The shape of the lower third is rectangular - no slants, no rounded corners.

The image shows the text 's22' in a large, red, sans-serif font. The 's' is lowercase and the '22' are uppercase. This represents the primary lower third device.

Primary lower third

Secondary lower third

Lower thirds positioning

- Positioning of the lower thirds is dependent on the direction the subject is facing.
- Lower thirds should be placed on opposite sides of subject.
- Do not position lower thirds directly on top of subject.
- Do not attach images, logos or watermarks to the lower thirds.

The image shows the text 's22' in a large, red, sans-serif font, identical to the primary example. This represents the secondary lower third device.

B-roll

'B-roll' video footage is a series of short (5-10 second) clips that are used and edited into multimedia videos to give small glimpses the bigger story, share emotion and provide context. For consistency, the same styling is used, and this includes shallow depth of field, background blur establishing shots, candid shots and close-ups.

It is important when shooting b-roll that we capture multiple narratives to play with in post-production, including a variety of different shots and angles so the story does not feel too repetitive.



Aim for/avoid

What to aim for:

- Aim to capture real life – ensure framing is natural, unforced, engaging and not overly staged.
- Place people off centre of the image where possible to allow for depth of field.
- Avoid visual clutter – ensure there is one clear focal point and do not complicate the image.
- Show products and technology in the context of how they benefit the consumer.
- Ensure shots are light and impactful with soft tones.
- Avoid locations with background noise whenever possible.
- Use sound effects only in the case of subtle effects.

What to avoid:

- Altering the colour of the images without consultation with the Web, Multimedia and Design team.
- Applying filters or oversaturating an image without consultation with the Web, Multimedia and Design team.
- Placing iconography, logos, or graphics over the video.
- Using cluttered and complex frames.
- Using shots with complicated angles.
- Cropping too tightly in post-production, resulting in the image losing context.
- Funny, obscure noises or laugh tracks.

Good examples:

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Soft tones

People placed at the centre
of the frame

Light, bright and impactful images

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Clear focal point

Engaging backgrounds

Placed off-centre

Production Standards

Production standards are based on the Australian Government guidelines.

Aspect Ratio

Applying the correct aspect ratio provides an immersive experience for the viewer.

Rich media should be produced in a 16:9 ratio to accommodate modern screen dimensions. If alternate formats are required, contact the Web, Multimedia and Design team.

Length

- Animation: 1-2 min Max
- Live-Action: 2m30s Max

The 2021 audit of content on IP Australia's YouTube channel determined the average retention of distinct types of rich media was under 2 minutes and 30 seconds.

Video Quality

- Recorded at a minimum of (and exported at) 1080p HD quality.
- Where possible preference is to shoot at 4k (3840 x 2160 px).
- No footage below 720p should be used unless it is archival footage.

Framerate

- All final videos should be output at 24 fps (true 23.98 fps).
- Social media and internet require 24 fps.
- In the event of extenuating circumstances (news reels, archival footage, broadcast etc.) an alternative fps may be necessary.

Colour Correction/Grading

Colour correction and grading should only be completed in consultation with Web Multimedia and design team. If media receives colour correction/grading, filming should be in a "flat" colour profile or LUT. Final videos are to be graded to natural colours—not over/under saturated or too heavily influenced in one colour direction.

Music

Music is to be approximately 20dB lower than speaking volume during a speech. When there are periods of no speaking, music is to be limited to maximum -3dB. It is recommended that background music always be instrumental and complimentary to the mood, content, and style. All appropriate licences must be obtained prior to using music.

Production Quality

- Avoid distortion/clipping.
- Speech should be limited to a maximum of -3dB.
- Compression may be used to normalize audio levels.
- Container: MP4 or MOV.
- Audio Codec: AAC-LC.
- Sample rate: 48khz.
- Video Codec: H.264.
- Frame rate: 24fps.

Briefing the Web, Multimedia and Design team

Providing a brief to the Web, Multimedia and Design team is the best way to ensure you achieve your goals when undertaking a new project.

To assist you in providing a robust brief to the Web, Multimedia and Design team, please consider the following:

- **Scheduling:** Please be considerate of the range of factors that could affect the project. These factors range from the weather, availability of talent, lighting, and the environment.
- **Timelines:** it is imperative to establish clear and realistic timelines of the draft review process, approval sign offs and when the final asset is required.
- **Assets:** within the brief, please make sure you advise of the types of assets you will require. This could include multiple sizes for social media and/or other platforms.
- **Talent:** it is recommended that talent (people to be filmed) are identified in the brief so that the appropriate approvals, release forms and permissions can be obtained.

If you would like to discuss your requirements please email: [47E\(d\)](#)

Copyright and Permissions

Permission

Any person being filmed must sign a Media Consent form which clearly shows they consent to their image(s) being used by IP Australia, as per the Photography Style Guide.

In the event that it is not possible to ask everybody being filmed for permission, such as a large event, signage informing people that filming is being undertaken must be clearly displayed. The signage should indicate who to contact if someone does not want to be recorded in any way.

It is important to note that in all instances prior to filming children, full permission must be obtained by the relevant parent or guardian.

Copyright: Audio, Music and Stock Images/Footage

All stock audio, music and stock footage used in production of multimedia assets for IP Australia must have the correct permission and licences in place. For more information, please contact the Web, Multimedia and Design team for advice.

Brand Guidelines, Standards and Accessibility

When applying our brand to any communication, we consider the importance of IP Australia's brand guidelines, communication standards and accessibility.

For further information on standards please refer to the following:

- The [IP Australia Corporate Style Guide](#) is available to staff to ensure consistency across the agency.
- Services we offer through our [Communication Service Charter](#).
- The [Australian Government Branding Guidelines](#)
- The [Australian Government Style Manual](#)
- The Photography style guide

Contact

For any enquiries regarding video and animation production please contact the Web, Multimedia and Design team for advice at [47E\(d\)](#)

